

# TIM MATNEY

DIGITAL MATTE PAINTER + COMPOSITOR + CONCEPT ARTIST

*Confident, creative, and detail-oriented Senior Artist with 20+ years of experience in the Visual Effects industry working on a variety of projects from feature films to games. Effective communication and problem-solving skills allow me to complete time-sensitive projects with minimal supervision and maximum collaboration with other team members. Seeking cool, challenging projects where I can positively contribute and apply my multiple artistic and technical skills.*

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## CONTACT

WWW.TIMMATNEY.COM  
CELL: 310-560-7693  
EMAIL: tim@timmatney.com

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## SKILLS

MATTE PAINTING / *Camera Projection, Complete Environments, Set Extension, Set Enhancement, Virtual Sets and Locations*  
COMPOSITING / *Keying, Tracking, Paint and Rotoscoping*  
3D / *Modeling, Texturing, Animation, Lighting and Rendering*  
2D/ *Concepts, Illustration, Storyboarding, Graphic Design, Photo Editing*

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## TOOLS

2D / *Adobe Photoshop, The Foundry NUKE, Boris FX Mocha, Adobe After Effects*  
3D / *Autodesk Maya, MAXON Cinema 4D*  
EDITING / *Adobe Premiere Pro, Adobe Audition*  
DESIGN / *Adobe Illustrator, Adobe InDesign*  
DESKTOP/ *MS Word, MS Excel, MS Power Point*  
OS / *Windows, macOS, Linux*

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## EXPERIENCE

FREELANCE VISUAL EFFECTS ARTIST / Remote / 2010 – Present  
*Digital Matte Painter, Compositor, Concept Artist*

... Telecommuting to multiple studios in major cities around the world working on diverse national commercial, TV, film, and print projects. Through adaptive communication and virtual collaboration practices, I effectively fulfill my client's needs on complex visual projects.

CONTRACT DIGITAL ARTIST / Los Angeles, CA / 2003 – 2010  
*Digital Matte Painter, 3D Modeler, Texture Artist*

... Employed at multiple studios around the metro Los Angeles area on feature films, commercials, and broadcast projects.  
... Including: *Percy Jackson & the Olympians: The Lightning Thief* (2010), *Transformers: Revenge of the Fallen* (2009), *Fringe* (2009), *The Curious Case of Benjamin Button* (2008), *The Mummy: Tomb of the Dragon Emperor* (2008), *The Golden Compass* (2007), *Hairspray* (2007), *Underworld: Evolution* (2006), and *Sky Captain and the World of Tomorrow* (2004).

SAS INSTITUTE INC. + SUBSIDIARIES / Cary, NC / 1997 – 2003  
*Graphic Designer, 3D Computer Graphics Generalist*

... At the main company, I provided creative services spanning multiple media types for presentations and sales initiatives.  
... Worked at subsidiary, ALTERNATE ROUTE STUDIOS, as CG Generalist on multiple local commercials, and was VFX Supervisor on the award winning animated short film, *The Firefly Man* (2002).

... Worked at subsidiary, SOUTHPEAK INTERACTIVE, as CG Generalist (Environments, Props, UI Design, Animation) on the FMV computer games: *20,000 Leagues: The Adventure Continues* (2000), *Wild Wild West: The Steel Assassin* (1999), and *Dark Side of the Moon: A Sci-Fi Adventure* (1998).

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## TEACHING

VISITING ARTIST / 2006 – Present

*Guest Lecturer, Workshops, Portfolio Reviews, Professional Practices*

- ... Texas Tech University / Lubbock, TX
- ... East Tennessee State University / Johnson City, TN
- ... North Carolina State University / Raleigh, NC

TUTORIAL AUTHOR / June 2014

- ... Pluralsight.com, *Creating Time Period Matte Paintings in Photoshop*

PART TIME FACULTY

- ... Studio Arts, *Digital Matte Painting* (Summer 2020),
- ... Gnomon School of Visual Effects, *Digital Matte Painting* (Spring 2010)
- ... California State University, *Introduction to Computer Animation* (Fall 2007)

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## PUBLICATION

3D ARTIST / #63, January 2014, "*The World of Digital Matte Painting*"

ADVANCED PHOTOSHOP / #115, November 2013, "*Expert Matte Painting*"

ENVATO TUTORIALS+ / July 2013, "*Interview with Tim Matney About His Work as a Matte Painter*"

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## EDUCATION

EAST TENNESSEE STATE UNIVERSITY / Johnson City, TN / 1994 – 1996

*Post-Graduate Work in the Digital Media Program*

- ... Awarded certifications Alias for Designers Levels I, II, and III
- ... Awarded certifications Alias for Animators Levels I and II

EAST TENNESSEE STATE UNIVERSITY / Johnson City, TN / 1993

*Bachelor of Science in Engineering Design Graphics*

VIRGINIA HIGHLANDS COMMUNITY COLLEGE / Abingdon, VA / 1993

*Associate of Applied Science in General Engineering Technology*

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## LINKS

IMDB: <https://www.imdb.com/name/nm1464838/>

LinkedIn: <https://www.linkedin.com/in/tim-matney-71a7273>

Blog: <https://www.facebook.com/matneypainter/>

ArtStation: <https://www.artstation.com/matneypainter>